4-H Club Day Guidelines

Categories with Three Age Divisions: Junior Division - 7-9 Intermediate Division - 10-13 Senior Division - 14+

Age is determined by 4-H members age on January 1 of the current 4-H year.

Categories with Two Age Divisions: Senior Division - 14+ Junior Division - 7-13

Events	Participants	Time	# of Entries to Regionals
Job Interview	Individual, Sr only	20 minute interview followed by questions	1
TALENT			
Novelty	No age or size limit	1 number, not to exceed 5 minutes.	1
Reading	Individual activity Three age Divisions	1 number, not to exceed 5 minutes, script required.	1 Jr, 1 Int, 1 Sr
Skit/1 Act Play	No size or age limit, original script must be presented to the judge	1 number, not to exceed 10 minutes.	1
Dance Routines	1 or more, any age	1 number, not to exceed 5 minutes	1
MUSIC (All music entries must bring the original sheet music for the judge and have measures numbered. Pre-recorded music accompaniment is allowed.)			
Chorus	11 or more 4-H'ers, any age	2 numbers, must be memorized	1
Vocal Ensemble	2-10 4-H'ers, any age	2 numbers, must be memorized	2
Instrumental Ensemble	2 or more 4-H'ers, any age	2 numbers	2
Vocal Solo	Individual, Two age Divisions	1 number, must be memorized	1 Jr, 1 Sr
Instrumental Solo	Individual, Two age Divisions	1 number	1 Jr, 1 Sr
Public Presentation			
Project Talks (tells about project)	Individual, Junior 7-9 & Intermediate 10-13	2-7 minutes, visuals optional, must be enrolled in project	2 Jr, 2 Int
Public Speaking (original presentation)	Individual, Sr only	Maximum 15 minutes, provide outline, 1-2 notecards suggested	2
Demonstrations & Illustrated Talks (shows how or tells how)	Individual or team of 2, must be enrolled in project, Three age Divisions	Maximum 15 minutes includes setup and presentation	2 Jr, 2 Int, 2 Sr
Parliamentary Procedure			
	(For Gavel Games: see Gavel Games of 4, all participants	ames manual for requirements)	
Sr Gavel Games Age 14+	take written test, may not use notes, will draw for positions.	10-15 minute parliamentary presentation	1
Jr Gavel Games Age 7-13	Teams of 4, all participants take written test, may not use notes, will NOT draw for positions.	10-15 minute parliamentary presentation	1
Model Meetings	All club participation. (Find motions in: "A Guide to Practicing Parliamentary Procedure" KSU Publication 4H52	35 minute meeting (includes roll call and recreation). Provide agenda, Secretary's book & notes after meeting. Must do all 5 types of motions.	1

Special Note: Please follow copyright laws when participating in 4-H Club Day. Use of brand names and trademarks are discouraged.